



Sleeping Giant Interactive

www.sleepinggiantgames.com

About Sleeping Giant:

Established in 2019, Sleeping Giant is the collaboration of Snowman and OddBird Studio. Snowman has received critical acclaim from the award-winning mobile game, Alto's Odyssey, and is considered a giant in the mobile industry. OddBird Studio is a creative development studio which has worked on games such as Monster Prom and Quench, as well as its' first original IP, Arrow Heads.

Sleeping Giant is focused on creating fun, stylish, and satisfying experiences that are suitable for the entire family. We have recently released our first game, Farm Punks, and are currently working on an exciting new project based on a world-class IP.

Level Designer

Responsibilities:

The main responsibilities of the position are to:

- Effectively communicate and pitch designs, using level design principles and methodology.
- Collaborate with other designers to develop an overall game experience based on the creative direction of the project.
- Prototype and iterate on designs based on feedback.
- Build layouts that support the narrative through environmental storytelling.
- Collaborate with art team to develop modular art kits based on environmental requirements.
- Ability to put yourself in the player's shoes to assess-level difficulty and pacing.
- Work collaboratively with team members from different disciplines.

Experience:

Minimum 3+ years designing levels in a game studio, or 1 shipped title.

Skills:

- Familiar with architectural design principles.
- An understanding of weight, shape, form and composition.
- Comprehensive knowledge of Unity.
- Strong written and oral communication.
- Creative thinking and problem solving.



Additional Information:

We offer:

- A competitive salary.
- Comprehensive benefits.
- Office comforts like coffee, tea, and snacks.
- A small, professional tight-knit work environment.
- Office space in the heart of downtown Toronto, steps away from the lake.

Why Sleeping Giant?

We have donuts, bagels and other holed foods!

We're a young company powered by big ideas. Our objective is to produce fun, stylish, and satisfying experiences. We are an equal opportunity employer and are highly collaborative, respecting the voices of our entire team. At Sleeping Giant, you are not a timbit lost in the mix but the whole freakin' donut!

Join, create, (eat donuts), and most importantly, GROW with us!

Further information about Sleeping Giant Interactive can be found at www.sleepinggiantgames.com.

Please submit your application to brendan@sleepinggiantgames.com.