



Sleeping Giant Interactive

www.sleepinggiantgames.com

About Sleeping Giant:

Established in 2019, Sleeping Giant is the collaboration of Snowman and OddBird Studio. Snowman has received critical acclaim from the award-winning mobile game, Alto's Odyssey, and is considered a giant in the mobile industry. OddBird Studio is a creative development studio which has worked on games such as Monster Prom and Quench, as well as its' first original IP, Arrow Heads.

Sleeping Giant is focused on creating fun, stylish, and satisfying experiences that are suitable for the entire family. We have recently released our first game, Farm Punks, and are currently working on an exciting new project based on a world-class IP.

(Character Animator) Rigger

Responsibilities:

The main responsibilities of the position are to:

- Create game ready character rigs.
- Test and implement character rigs and animations in Unity
- Collaborate with character artists and animators to ensure the necessary requirements are met throughout the development cycle
- Gather, acknowledge, and respond to internal feedback
- Work collaboratively with team members from different disciplines

Experience:

Minimum 3+ years rigging characters, or at least 1 shipped title.

Skills:

- Incredible understanding of human anatomy, clothing, weight and silhouette
- A strong understanding of body mechanics, and animation principals
- Expert in Maya
- Experience programming in Python or Mel is a plus
- Experience using the TSM Auto Rigger is a plus
- Experience in Unity is preferred
- A willingness to adapt and iterate on tasks
- Strong written and oral communication
- Creative thinking and problem solving



Additional Information:

We offer:

- A competitive salary
- Comprehensive benefits
- Office comforts like coffee, tea, and snacks
- A small, professional, tight-knit work environment
- Office space in the heart of downtown Toronto, steps away from the lake

Why Sleeping Giant?

We have donuts, bagels and other holed foods!

We're a young company powered by big ideas. Our objective is to produce fun, stylish, and satisfying experiences. We are an equal opportunity employer and are highly collaborative, respecting the voices of our entire team. At Sleeping Giant, you are not a timbit lost in the mix but the whole freakin' donut!

Join, create, (eat donuts), and most importantly, GROW with us!

Further information about Sleeping Giant Interactive can be found at www.sleepinggiantgames.com.

Questions regarding this role can be addressed to brendan@sleepinggiantgames.com.